

High School to College Articulation Map

Area of Study: Information Technology Education

Pathway: Interactive Media – Digital Media (Multimedia)

National Career Cluster: Information Technology

Region Wasatch Front	District	School	College / Institution Salt Lake Community College
Contact person Don Johnson	Ph.# 957-5807		Articulation Agreement in place? Yes * No
e-mail don.johnson@slcc.edu	Date 10-20-06		Name of Degree or Certificate Visual Art & Design - Animation
			Specialization, A.S. Associate of Science Degree (63-65 hours required)

High School				College		
Course #	High School Suggested Courses	H.S. Credit	College Credits	Course #	College General Education Requirements	Credits
	ENGL 1010*	1	3	ENGL 1010#	Introduction to Writing	3
				ENGL 2010#	Intermed Writing or ENGL 2100 Tech Writ	3
	MATH 1050*	1	4	MATH 1050#	Col Algebra or MATH 1030 (3), or 1040 (3)	4
	HIST 1700*	1	3	HIST 1700#	Am Civiliz or ECON 1740, or POLI 1100	3
				HLAC#	Lifelong Wellness class	1
520427	Computer Technology*	.5	(3)		(Comput Literacy, CIS 1020 recommended)	
	COMM 1010*	1	3	COMM 1010#	Elem of Effectiv Comm (or other std choice)	3
	1 course from each area: BioSci, FineArts, Hum, Intr, PhySci SocSci*	6	18	#	1 course from each area: BioSci, FineArts, Humanities, Interdisc, PhySci SocSci	18
H.S.Total (General Ed.)And Other Available Credits			31	College Total Credits		35
Course CIP #	High School Career Pathway Courses (min. # Required: 2.5)	H.S. Credit	College Credits	Course #	College Major Course Requirements	Credits
Course#	Introductory Course: (preferred)	Credit				
11.0101	Information Technology, Introduction	.50				
Course#	Foundation Courses: (required)	Credit				
52.0417	Computer Technology	.50			See above (in Gen.Ed)	
11.0210	Multimedia I: Design & Development*	1.00	4	ART 1800#	Multimedia Essentials	4
	<i>One of the following two courses:</i>					
11.0211	Multimedia II: Production	1.00				
11.0215	3D Graphics and Animation	1.00				
Course #	Elective Courses:	Credit				
11.0201	Computer Programming I	1.00				
11.0230	Web Development I	1.00				
32.0199	Student Internship (Critical Workplce Skills)	.50				
				ART 1110#	Foundation I Drawing	4

				ART 1170#	Animation I	5
				ART 1260#	Figure Drawing	3
				ART 1670#	Animation II	4
				ART 2630#	3-D Animation I	5
				ART 2470#	Desktop Video Production	2
	<u>Additional Articulated Classes Below</u>	<u>Credit</u>				
	ART 1120	.5	3 ⇨	ART 1120#	Design	3
Total Pathway Credits			7 ⇨	Total Major Course Credits Required		30
TOTAL Potential(college) Credits Earned in High School			38	TOTAL Credits Required for Major		63-65

Based on an articulation agreement between SLCC and Utah Valley State College, SLCC courses marked by the # sign also count toward a bachelors degree at UVSC (35 hours of General Education courses plus 30 hours of major courses). This leaves an additional 62 hours to achieve a bachelor's degree in Multimedia Animation Specialization at UVSC.

Note: This is a regional agreement. Some classes and some concurrent enrollment agreements may not be available in your particular high school. See your individual school for specific program offering. **Note:** *= concurrent; **= distant **updated10-20-06**